



Technical Info

Skip-button connection on I/O Controller for SB Max and SB Beetle Max



T A B

A U S T R I A

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From Silverball Version 6.31 the function of a SKIP-button is supported. If the SKIP-button is actuated, the currently played song will stop.

SB Upright:

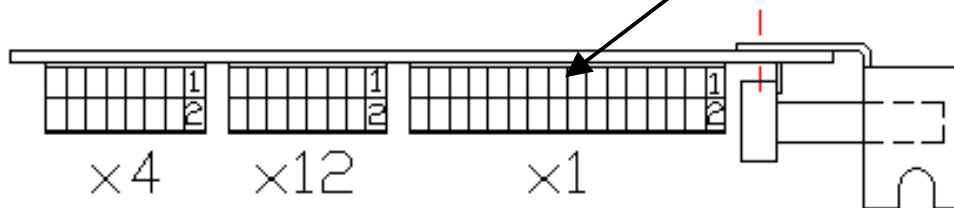


- Signalwire Skip-Switch on **Pin 25**.
- Possible GND Potentials:

Pin 14	Pin 41
Pin 30	Pin 43
Pin 31	Pin 45
Pin 38	Pin 47

Solder here the cable for Skip function. When the contact is switched to GND the Skip function is active.

Bartop Beetle:



- Signalwire Skip-Switch on **Pin x1/17**.
- Possible GND Potentials:

x1/1'	x1/29
x1/2	x1/30
x1/3	x1/31
x1/4	x1/32

